



Reliable. Affordable. USB-C. The headset classrooms need today.

Arriving
July 2026

The AE-15 is a durable, budget-friendly headset for today's classrooms.

As more classrooms move to USB-C devices, the AE-15 delivers durable, clear, student-friendly audio at a budget-friendly price, ensuring full participation in lessons, assessments, and collaborative activities with minimal IT hassle.

- Ensures clear communication and accurate voice capture with a microphone that rotates 270 degree for a perfect fit.
- Keeps students comfortable and focused through long testing sessions with padded earpieces and adjustable headband.
- Simplifies classroom setup with durable construction and USB-C connection option to match most devices.

USB-C COMPATIBILITY WITHOUT THE PREMIUM PRICE

Most USB-C headsets are expensive due to connector costs. The AE-15 delivers education-grade and USB-C connectivity at a price comparable to many traditional classroom headsets, helping schools equip more students without breaking the budget.

OUR AUDIO SOLUTIONS ARE:

- Durable and reliable
- Easy to store and clean
- Meets safety compliances
- Compatible across many platforms and devices





Omnidirectional microphone with 270 degree rotation



Flexible and durable design



Chew-resistant cord with hook and loop tie



Available with USB-C connection



AE-15 HEADSET

Item number

USB-C
Black: AHSP15USBC-01K

Audio

Driver size: 40 mm
Magnet material: Ferrite
Impedance: 32 ohms
Sensitivity: 108 dB +/- 3 dB @ 1 kHz w 1mW input
Frequency response: 20 Hz - 20 kHz

Voice

Mic style: Boom, 270 degree rotation
Mic type: Omnidirectional
Mic sensitivity: -38 dB V/Pa +/- 3dB

General

Plug type: USB-C
Cord material: Nylon braided
Cord length: 4 feet/1.22 m
Ear pads: PU Leatherette
Earcup type: On-ear, Fixed
Headband: Adjustable
Weight: 3.6 oz / 103 grams
Packing: 40
Package: Polybag

Compliances: CA Prop 65, CPSIA, SOR/2024-109, RoHS, TSCA, TPCH, REACH SVHC, REACH Annex XVII, POPS SCCPs & HBCDD, SPL EN 50332-2, ICES-003, CE-EMC, FCC-SDOC